

A person in dark clothing is captured mid-air, performing a parkour jump over a metal railing in a narrow urban alleyway. The scene is dimly lit, with a building facade on the left and a metal structure on the right. The ground is paved and has a drainage grate. In the background, a taller building with windows is visible.

**COMPLEAP**

Planned  
Prototypes

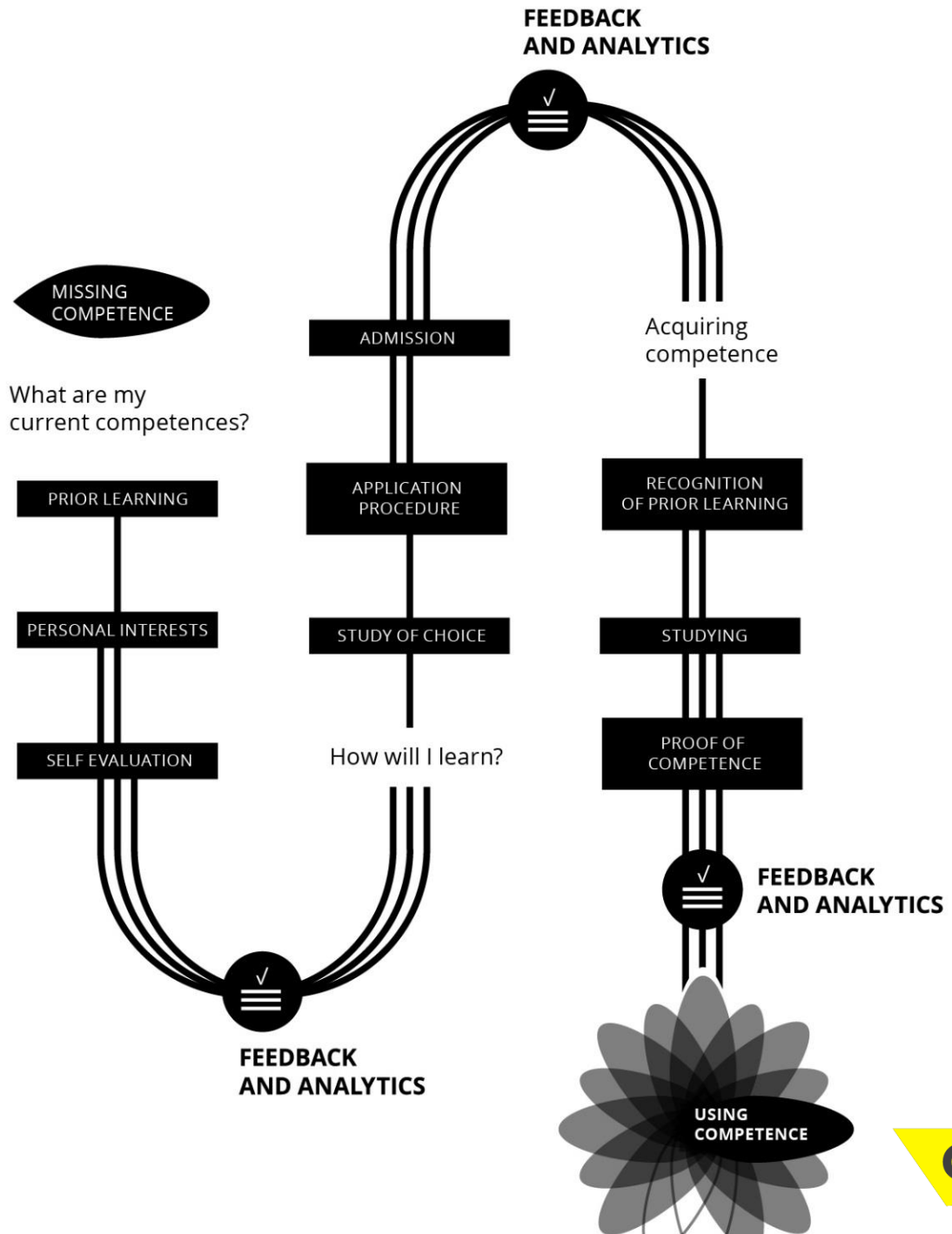
August 2018

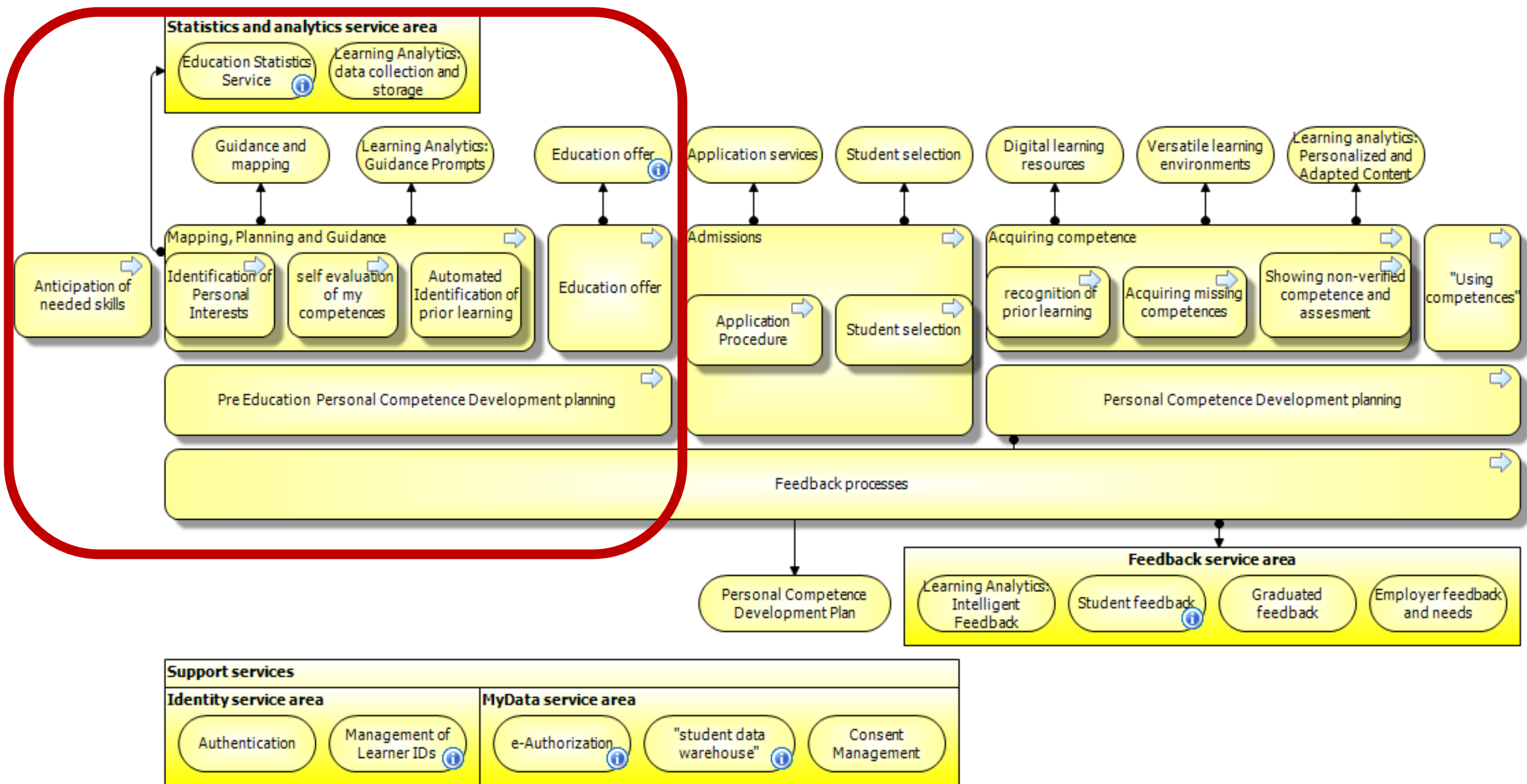
# WHAT WE ARE PLANNING

- 1) **Framework** of interlinked digital services for competence development and future labourmarket relevance
- 2) **Modular digital services** (parts of the framework) to guide individuals in their competence development
- 3) **International stakeholder network** for deployment



# DIGITAL LEARNER PATH





# DISTINCT MODULES FOR THE LEARNER PATH

*The planned modules tie together the current needs, skills and competencies of the user with possibilities of matching and comparing existing education opportunities that fit the user profile.*

## **- Personal Competence Profile (independent module)**

- Self-evaluation and automated identification of prior learning and skills
- Strong identification opens access to national databases and registers (if available) and their data
- Compiling a profile using only user generated data is possible, especially for NEET and youth without registration methods



# MODULES ON THE LEARNER PATH

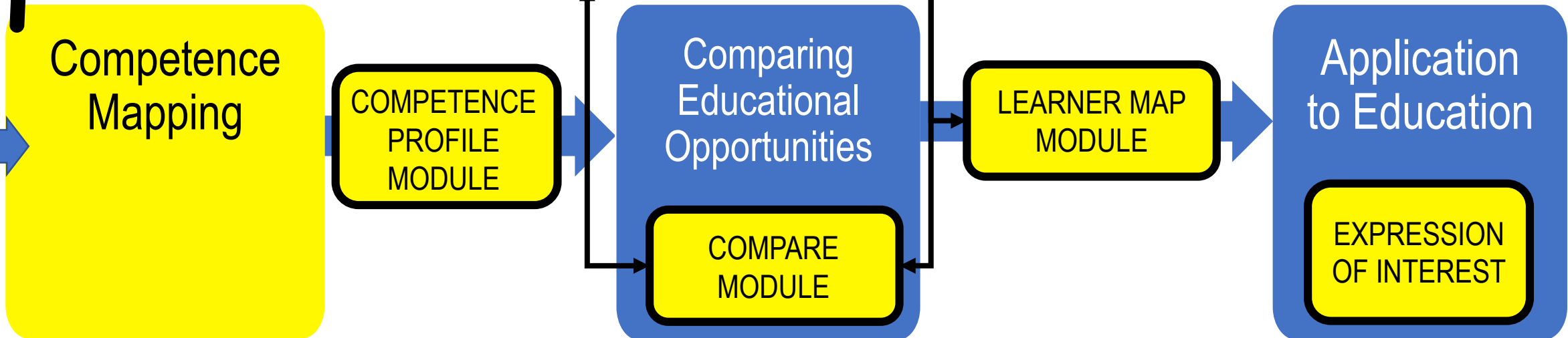
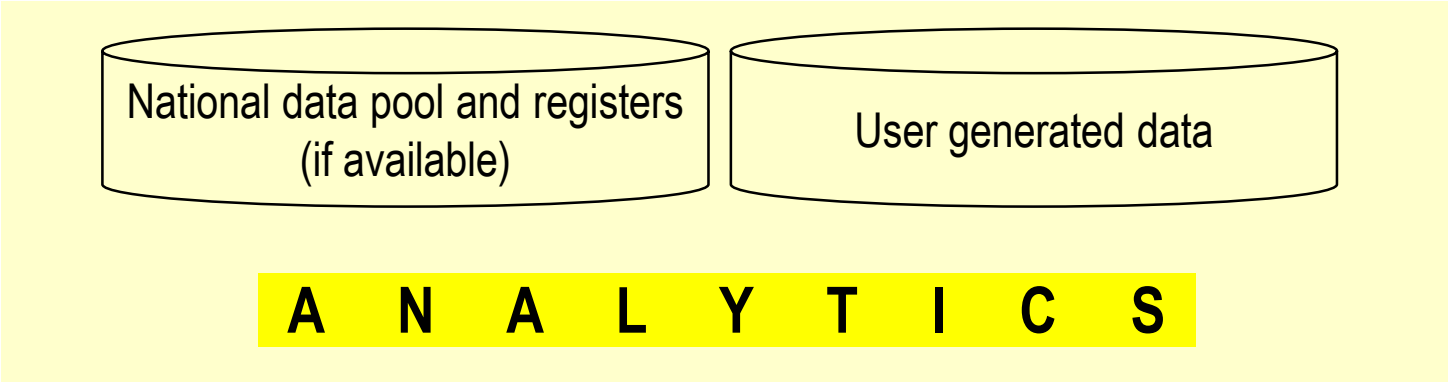
- **Matching and Comparing Educational Offer (independent module)**
  - Offers personalised suggestions on educational opportunities based on the data from the personal competence profile – i.e. learns from user input.
  - Can like or dismiss offered opportunities, whereby the system learns and suggests new intelligent options
- **Guidance through Learner Path (module dependent on 1 and 2)**
  - Personalised visualised and informational map of future possibilities based on personal competence profile and compare module data
  - Utilises data from Competence Profile and Compare Module
  - Possibility for expression of interest

IDENTIFICATION

- 1) STRONG (access to registers)
- 2) NO REGISTRATION (more user generated data)

# PERSONAL LEARNER PATH

CompLeap elements in **yellow**  
 Based on needs identified in 9.4. Stakeholder Seminar



## COMPLEAP FRAMEWORK

# WAY OF WORKING: ITERATIVE SERVICE DESIGN

## Phases of development

1. Mock up prototype – initial visual screenshots of the modules for testing a concept (ongoing)
2. HTML prototype – more functionalities than a mock up proto
3. "Beta" pilot – in a sense works almost like a final product

## User Testing / Iterative Service Design

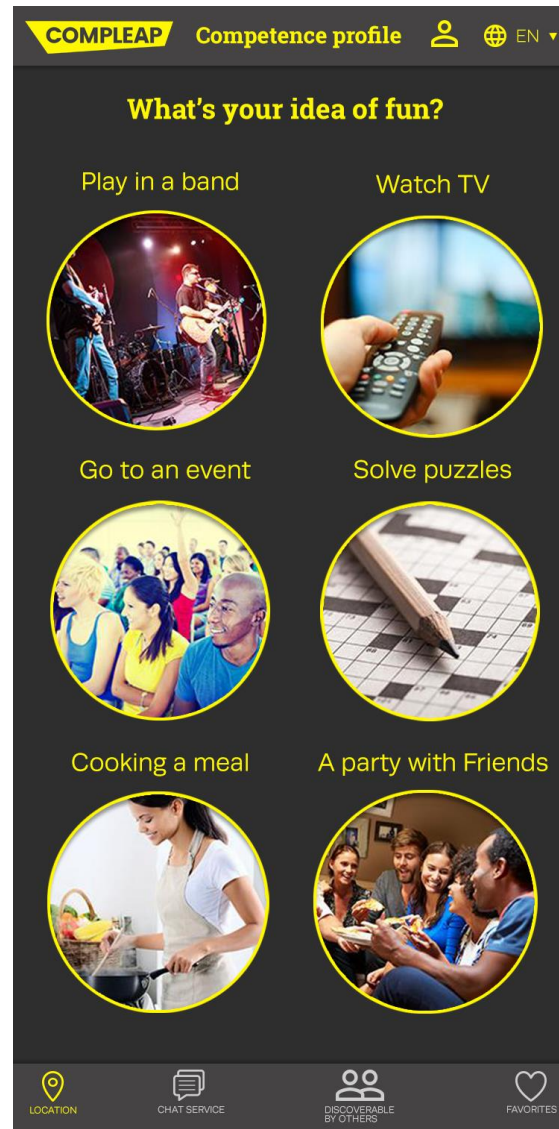
- Acquiring deeper understanding of users and user needs in iterative process of prototyping -> user testing
- Testing is ongoing in all those phases. Every comment is useful!

**Current Stage:** Gathering information from experts and potential users

- especially about Module 1 (Competence Profile) and mapping the non-formal skills

**Next steps:** By the end of September definitions of these 3 modules will be done and HTML-prototype development will start in October.





# DEMO

<https://invis.io/5KKEQGC2JN4>

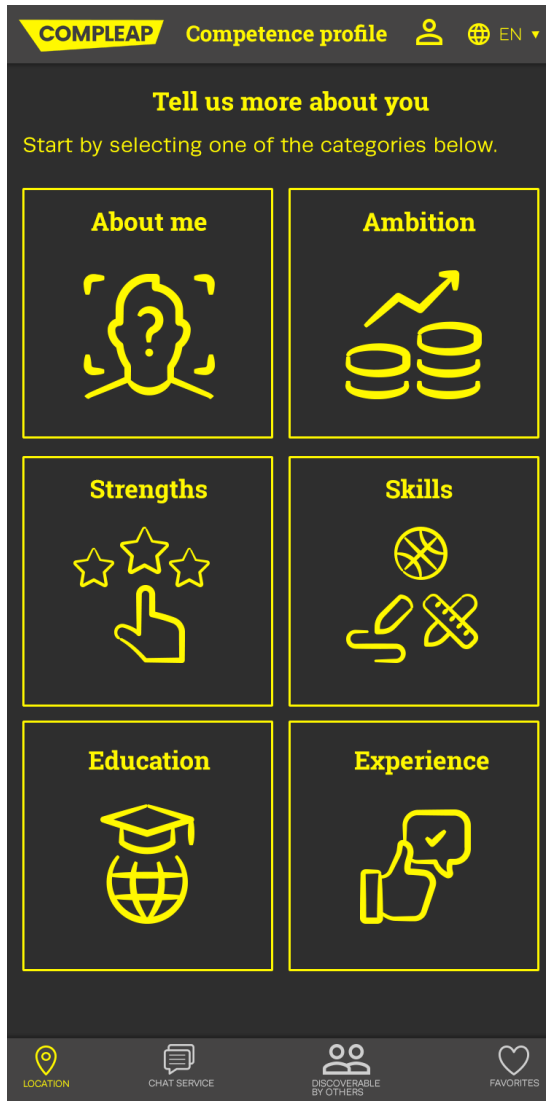
# ADDED VALUE FROM USING LEARNING ANALYTICS

**Learning analytics** is collection, analysis, and report of data about learning.

**Digital traces of learning, user behavior and teachers' activities can be collected with the help of learning analytics tools and present the feedback for users as understandable, visualized results.**

Based on the collected data, different optimizations, interventions, adaptations, personalizations or predictive models and assessments can be done. The purpose of learning analytics is to support decision-making of different stakeholders.

# UTILISING ANALYTICS



Creating a feedback system that facilitates knowledge-based educational decision-making and career planning. → Framework in which existing and potential data is used in order to create “**Competence Profile**” and “**Educational and Career Path**” (**Learner Map**)

- **Competence profile** visualises information on users' competences and goals
- **Learner Map** visualises information on how educational choices link up and what they may mean for future career

**The service consists of different elements from which the feedback will be generated with learning analytics**

**The elements of the service can be used in any possible order.**